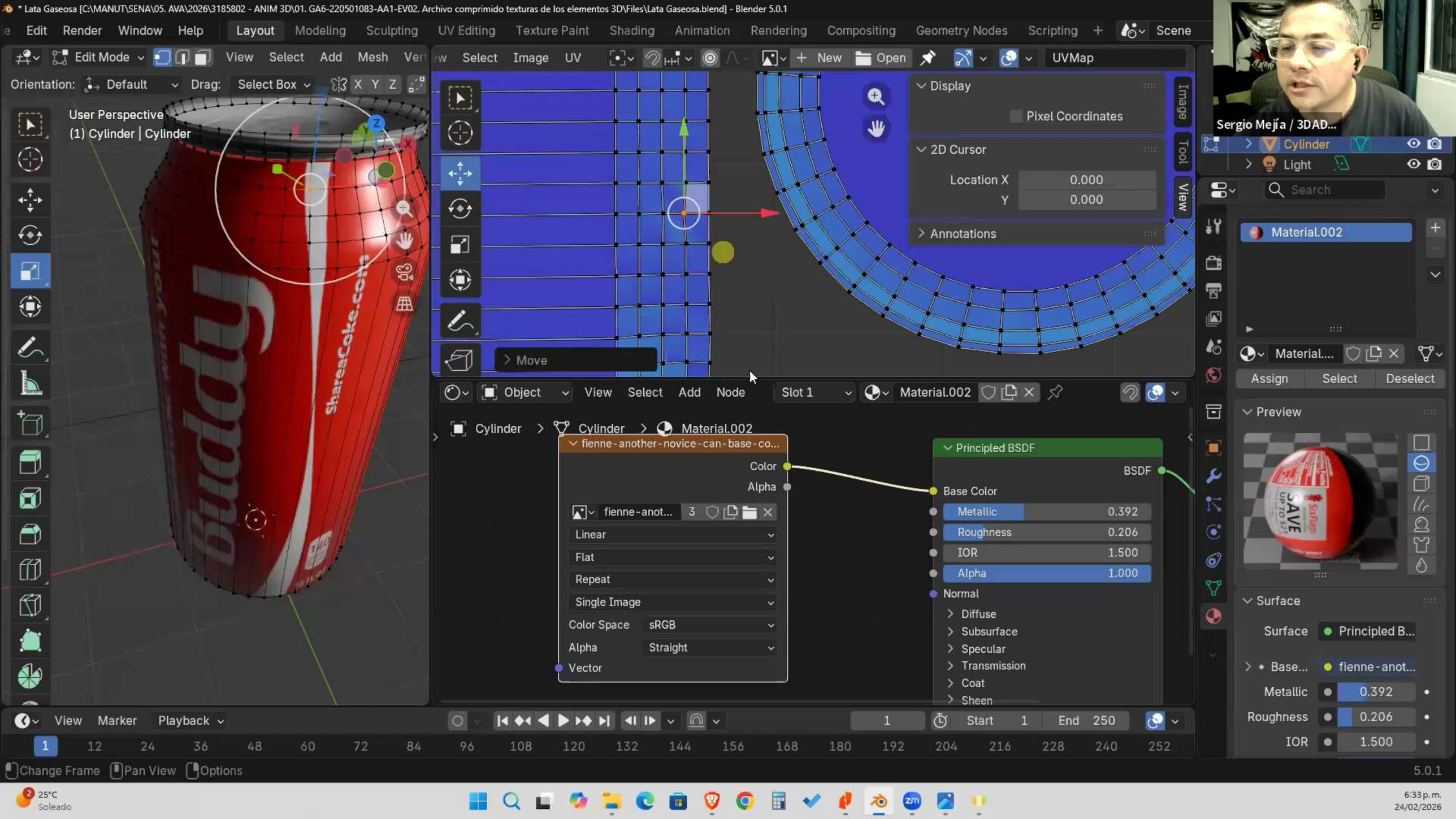

* Lata Gaseosa [C:\MANUT\SENA\05. AVA\2026\3185802 - ANIM 3D\01. GA6-220501083-AA1-EV02. Archivo comprimido texturas de los elementos 3D\Files\Lata Gaseosa.blend] - Blender 5.0.1
Edit Render Window Help
Layout Modeling Sculpting UV Editing Texture Paint Shading Animation Rendering Compositing Geometry Nodes Scripting
Scene
Edit Mode View Select Add Mesh
Orientation: Default Drag: Select Box
User Perspective
(1) Cylinder | Cylinder
Select Image UV New Open UVMap
Display
Pixel Coordinates
2D Cursor
Location X 0.000
Y 0.000
Annotations
Move
Object View Select Add Node Slot 1 Material.002
Cylinder Cylinder Material.002
fienne-another-novice-can-base-co...
Color
Alpha
fienne-anot... 3
Linear
Flat
Repeat
Single Image
Color Space sRGB
Alpha Straight
Vector
Principled BSDF
BSDF
Base Color
Metallic 0.392
Roughness 0.206
IOR 1.500
Alpha 1.000
Normal
Diffuse
Subsurface
Specular
Transmission
Coat
Sheen
Sergio Mejía / 3DAD...
Cylinder
Light
Search
Material.002
Material....
Assign Select Deselect
Preview
Surface
Surface Principled B...
Base... fienne-anot...
Metallic 0.392
Roughness 0.206
IOR 1.500
View Marker Playback
1 Start 1 End 250
Change Frame Pan View Options
5.0.1
25°C Soleado
6:33 p.m. 24/02/2026